

Lewis Mennim

Game / Level Designer

I am a independent and self-motivated Game Design Student Who Takes Pride in All Of My Work.



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🌐 www.LewisMennim.com

🌐 linkedin.com/in/LewisMennim

EDUCATION

GCSE

Queen Elizabeth High School

Courses

- English Lit
- Mathematics
- Digital Applications
- English Language
- (Physics / Chemistry / Biology)
- Computer Science

Level 3 Games Development

Gateshead College

09/2018 - 08/2020

Gateshead Baltic Campus

HNC/HND Games Production and Development

Gateshead College

09/2020 - 08/2022

Gateshead Baltic Campus

BA Games Design - Final Year

Teeside University

09/2023 - Present

Middlesbrough

WORK EXPERIENCE

Level Designer

JTTM Ltd

Remote Work

Journey To The Metaverse - A Play To Earn Mobile Game for IOS and Android

Achievements/Tasks

- Open World Level Design
- Restricted Dungeon and Combat Design

Bar Associate

JD Wetherspoons

04/2021 - 02/2022

Hexham

Knowledge of Working Within A Hospitality Setting / Taking Initiative / Working Well Under Pressure / Problem Solving / Resilient and Punctual / Communication Skills / Team Work / Customer Service

Contact: Cindy Purkins - Available on Request

Bar Team Leader

Workplace/Company

02/2022 - Present

Hexham

Leadership Skills / Training Skills / Money Handling

Contact: Cindy Purkins - Available on Request

Kitchen Associate

Workplace/Company

03/2023 - Present

Hexham

Food Health and Safety / Quick and Willingness to Learn and Help Out

Contact: Cindy Purkins - Available on Request

SKILLS

Team Work

Multitasking

Resilient

Willing to Develop

Excellent Communication Skills

Unity

UE4

Photoshop

C#

PERSONAL PROJECTS

Turtle Domination - 2 Person HNC Project

- Development of a Prototype to a Given Brief
- Responsible for Level Design / Programming
- Access My Website For Further Information

E Racing - 3 Person HND Project

- Development of a Fully Functional Game Prototype
- Responsible for Programming and Implementation of Asset
- Access My Website For Further Information

Slick Dreams - Cumbria University Game Jam 2021

- Best Overall Game To A Given Theme "Burning The Midnight Oil"
- Responsible For Programming, Level Design and Asset Usage
- Access My Website To See and Play Slick Dreams

Disco Dice - GMTK 48 Hour Game Jam "Roll of The Dice"

- Responsible For All Programming, Level and UI/UX Design
- Out of 6102 Entries, Disco Dice Placed Top 1000 For Presentation and Top 2000 For Enjoyment and Overall Experience!

INTERESTS

World Of Warcraft

Exploring New Places

Developing New Skills

Cars and Basic Mechanics

Indie Game Development

YouTube